

Foundations of Planning

CS 695 | Spring 2022 | Professor Gregory J. Stein

Course Information

CS 695

3 Credits

Office Hours: TBD

Instructor Information

Prof. Gregory J. Stein

He, Him, His

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Note: this syllabus may change, but is mostly fixed!

Course Description

This course is a survey of planning algorithms and focuses on applications to robot decision-making and motion planning. Topics will include heuristic and constraint-based search, Markov Decision Processes, game playing (including Alpha-Beta pruning and Monte Carlo Tree Search), task planning, and navigation under uncertainty. When possible, the course will also include applications of machine learning to planning, which has facilitated significant recent advances in the state-of-the-art. Other topics pertaining the complexities of real-world robotic systems (e.g., filtering for noisy perception) may also be discussed. Self-driving vehicles will serve as a recurring case study throughout the course and by the end of the term students will understand both recent advances and open problem in this challenging application domain.

This course is at the introductory graduate level and aims to introduce students to various topics in Planning (as relevant to all manner of robotics and decision-making systems) through hands-on programming projects. By the end of the course, students should be familiar with the standard tools used by the planning community and be able to comprehend research papers in the field.

See the detailed class schedule below for more details on what will be covered during the course.

Course Structure

Ensuring that the students are engaging with the material and with one another can be difficult. As such, most lectures will be broken into subparts: each class will consist of two ~1 hour 10 minute lecture “modules,” occasionally including a 10 minute breakout session during which students will collaborate to solve short programming assignments related to the course material. Students should bring a laptop to class if possible so that they can follow along with group or collaborative

coding sessions. Remaining class time, if it exists, will consist of a shorter lecture covering a related topic or research area.

Prerequisite Knowledge Areas:

- Algorithms and Data Structures
- Artificial Intelligence
- Linear Algebra and Calculus

In addition, students are expected to have some familiarity with the Python programming language (including numpy) in which all programming projects and assignments will be done. There may be some C++ programming, though I will provide you with starter code if that becomes necessary; I do not expect students to be fluent in C++ (though it doesn't hurt).

Assignments & Grading

The grading in this course will come from three main components:

- 5 programming assignments (50%) [10% each]
- 6 take home "quizzes" (25%) [5% each, since lowest quiz dropped]
- 1 final project (25%)
- Participation (0%)

All assignments will be turned in via Blackboard.

Programming Assignments

In each programming assignment, students will be expected to implement some of the algorithms we will discuss during class. Assignments will be given in the form of Jupyter Notebooks and will often include some partially written code for students to complete.

Students will be expected to write up a report for each programming assignment in LaTeX. As this is an introductory graduate course, some creativity on the solutions may be expected; some of the problems will have open-ended prompts and students should expect to explore the parameter space of the algorithms they implement and report on their findings.

Students may collaborate on the programming assignments in small groups (no more than 2 or 3 students), but solutions must be written up independently.

Quizzes

To supplement the programming assignments, which test mostly practical knowledge, the quizzes will be shorter and ask two or three conceptual questions

related to the course material. Solutions are encouraged to be typed using LaTeX. Students may collaborate on the quizzes in small groups (no more than 2 or 3 students), but solutions must be written up independently.

There will be a total of 6 take home quizzes assigned during the semester. At the end of the term the lowest quiz score (including missed quizzes) will be dropped. (Programming assignments cannot be dropped.)

Participation & Lectures

Lectures will regularly include *breakout sessions* during which students will be expected to work collaboratively to tackle some small problem related to the lecture. However, due to COVID-19, I have chosen *not* to include participation as a part of the overall grade. You are still strongly encouraged to come to lecture, as the breakout sessions are an integral part of the course experience.

Course Resources

Textbook & Readings

There will be no course textbook, though there will be periodic supplemental readings that will be given, mostly as optional additional content. The lecture slides are intended to be self-contained.

Lecture Slides

I will be providing lecture slides as PDF documents after each lecture via Blackboard.

Discussion

We will be using Piazza for class discussion. I strongly encourage students to message me on Piazza rather than email me.

Detailed Course Schedule

The following schedule is *tentative* and subject to change. All deadlines are end-of-day Sunday following class on the week the deadline is listed below.

LEC	TOPICS	PROJECTS	QUIZES
1	Introduction Fundamentals Bug Algorithms	P1 Out	
2	State Space Search State Representations		Q1 Out
3	Informed Search Incremental & Online Search	P1 Due P2 Out	

4	Configuration Space Vehicle Dynamics & Motion Primitives Sample-Based Planning		Q1 Due Q2 Out
5	Constraint-based Planning Mixed-Integer Linear Programs	P2 Due P3 Out	
6	Games & Alpha-Beta Pruning Monte Carlo Tree Search		Q3 Due Q4 Out
7	Games (cont.) Introduction to Machine Learning AlphaGo and AlphaZero	P3 Due P4 Out	
8	STRIPS-Style Planning Task Planning		Q4 Due Q5 Out
9	The Markov Decision Process (MDPs) Reinforcement Learning	P4 Due P5 Out	
10	MDPs (cont.) Noisy Perception: Filtering and State Estimation		Q5 Due Q6 Out
11	Partially Observable MDPs (POMDPs)	P5 Due Proposal Due	
12	Modern POMDPs: Algorithms and Learning		Q6 Due
13	Ethical Considerations Modern Applications of Planning		
14	Applications (cont.) & Open Problems Course Wrap Up	Final Due	

Lateness Policy

Every assignment (except The Final Project) can be turned in 3 days late without penalty. I ask that you make a best effort to turn in the assignments on time, and use the additional three days if you get stuck or if “life happens” (which it seems to do a lot these days). Any additional late days will result in a 10%/day penalty for all assignments, up to a maximum of 1 week after the *original deadline*, after which the assignment will not be accepted. If you feel you need an extension in addition to the 3 free late days, please try to ask me *before the original deadline*, as I would like to avoid emails asking for extensions with only hours before late penalties start to accumulate. **If you turn in the assignments on time, you will get a 2% bonus on that assignment’s grade (up to the maximum).**

Inclusion & Integrity

I stand by Mason’s [commitment to diversity and inclusion](#) and hope to foster an inclusive environment in which all feel welcome in my class.

True diversity is defined not only as differences in individual backgrounds, personal identities, intellectual approaches, and demographics; it is also the removal of barriers and the creation of space that allow individuals to fully engage in the life of the university.

Every student in this class is exactly where they belong and it is our honor to welcome each of you to join us in learning throughout this semester. Every student in this class, regardless of background, sex, gender, race, ethnicity, class, political affiliation, physical or mental ability, veteran status, nationality, or any other identity category, is an equal member of our class.

You have the right to be called by whatever name you wish, to be referred to by whatever pronoun you identify, and to adjust these at any point. If you feel uncomfortable in any aspect of our instruction that results in any barrier to your inclusion in this course, please contact me (your professor) directly.

Honor Code Statement

The [GMU Honor Code](#) is in effect at all times. In addition, the CS Department has further honor code policies regarding programming projects, which are detailed [here](#). Any deviation from the GMU or the CS department Honor Code is considered an Honor Code violation.

Disability Accommodation

If you have a documented learning disability or other condition which may affect academic performance, make sure this documentation is on file with the Office of Disability Services and then discuss with the professor about accommodations. Submitting the paperwork at the deadline for a project or quiz is far too late! Even if you don't know if you plan on utilizing the accommodations ahead of time, it's in your best interest to prepare them ahead of time.

Mental Wellness

Graduate School can be a stressful environment. My door is always open; if you are struggling with the course work or would like someone to talk to, feel free to reach out to me. GMU also provides [many mental health resources](#) that I encourage you to look at.

Sexual Harassment and Interpersonal Violence

As a faculty member and designated "Responsible Employee," I am required to report all disclosures of sexual assault, interpersonal violence, and stalking to Mason's Title IX Coordinator per university policy 1412. If you wish to speak with someone confidentially, please contact the Student Support and Advocacy Center

(703-380-1434), Counseling and Psychological Services (703-993-2380), Student Health Services, or Mason's Title IX Coordinator (703-993-8730; cde@gmu.edu).

Privacy and Email

Students must use their Mason email account to receive important University information, including communications related to this class. I cannot respond to messages sent from or send messages to a non-Mason email address.

To protect your privacy, I also cannot list your Mason email address on any public forum or provide it to any other students. You may, of course, give your email address to any other students.

Any video recordings of class meetings that are shared only with the instructors and students officially enrolled in a class do not violate FERPA or any other privacy expectation.

All course materials posted to Blackboard or other course site are private; by federal law, any materials that identify specific students (via their name, voice, or image) must not be shared with anyone not enrolled in this class.